



INTERACTIVE MEDIA & GAMING

LAURA MANNELLI LA

Atopic Architectures [In]Between Real and Virtual Space



COMPANY INFORMATION



ONLINE PRESENCE



Laura Mannelli [IA] is a certified architect member of OAI (Ordre des Architectes et des Ingénieurs-Conseils). With the rapid emergence of digital cultures, Laura Mannelli [IA] engages in massively multiplayer virtual worlds developing a multidisciplinary approach to explore “Atopic Architectures [In]Between Real and Virtual Space[1]”. Her practice lies at the junction between plastic arts, virtual reality, video games and architecture.

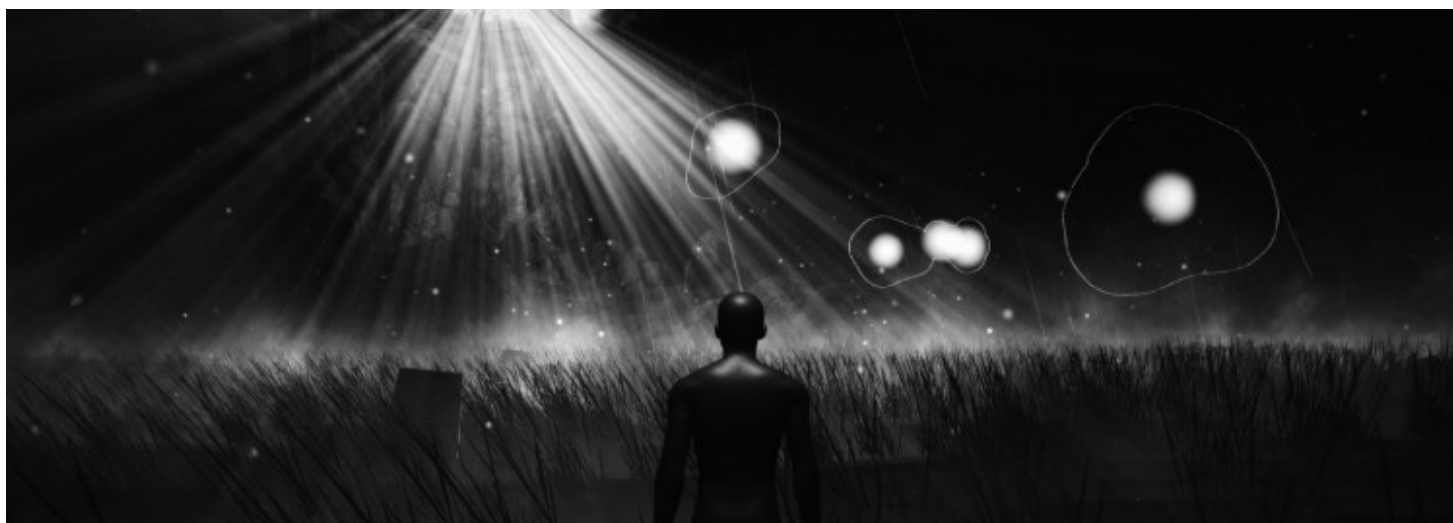
In January 2018 she co founded the European collective of creatives independents and enterprises, REVV Studio. A studio that intends to amalgamate a multidisciplinary approach to creation at the heart of digital creation processes. A true laboratory of research, creation, production, and expertise around virtual realities and immersives experiences at the crossroads of Architecture, Design, Sound Design, Virtual Realities, the Internet of Things and Video Games. In a collaborative, transversal and transdisciplinary dynamic to develop new or innovative uses.

[1] Atopic comes from the Greek a (without) topos (place). This is the idea of Atopic set out by Robert Smithson, a non-site with no centre or periphery.

SKILL SET

architecture	scenography	event designer	creative director	digital art	speaker
digital consultant	vr director	virtual reality	mixed reality	augmented reality	
storytelling	gaming	serious game	immersive architecture	immersive design	
sound design					

GALLERY





MORE



The Luxembourg Creative Industries Cluster brings together various interconnected players in order to increase their visibility and enhance their innovation potential.

OBJECTIVES

